

« Argad ! »

Conversions of the « Argad ! » ruleset tables to Imperial / US length system

« Argad ! » rules movement lengths are based on multiples of 4 cm. Our friends more accustomed to the "Imperial / US length system" may slightly change these movement tables as they wish. Our suggestions:

Cavalry	40 cm =			16"
Mounted foot (horseback); or 16th century demi-lance	36 cm	—>	35 cm =	14"
Mounted men-at-arms	32 cm	—>	30 cm =	12"
Camel	32 or 28 cm	—>	30 cm =	12"
Light foot	20 cm =			8"
Heavy foot; <i>or close order in column</i>	16 cm	—>	15 cm =	6"
Men-at-arms on foot; <i>or close order in line</i>	12 cm	—>	10 cm =	4"
Carry an heavy or cumbersome object, on foot	– 4 cm	—>	– 5 cm =	– 2"
Carry a very heavy or very cumbersome object, on foot			– 8 cm —> – 10 cm =	– 4"

"Slowness dice" are an original feature of our rules, which could probably be converted as such:

- in "difficult terrain", movement is reduced by the result of a dice roll;
- in "very difficult terrain", movement is halved and then reduced by the result of a dice roll:
1 = –1/4"; 2 = –1/2"; 3 = –3/4"; 4 = –1"; 5 = –1"1/4, etc

We can provide free PDF tables of our rules with these converted lengths, if you want them.

Note: the 19th century colonial extensions of our rules, currently under test, are already based on multiples of 5 cm.